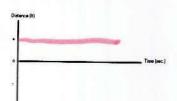
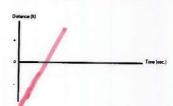
Graphing Distance and Velocity

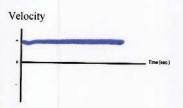
1. An object stands still ahead of the origin



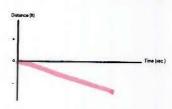


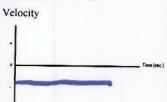
2. An object starts behind the origin but runs with a steady positive velocity





3. An object starts at the origin and walks away from the origin with a negative velocity



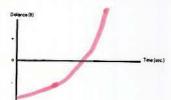


4. An object starting ahead sprints toward the origin and then stands still





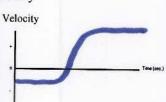
5. An object starting behind the origin starts to walk with a positive velocity, then begins to jog, and finally starts to sprint.



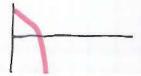


6. An object starting ahead of the origin jogs towards and then sprints away

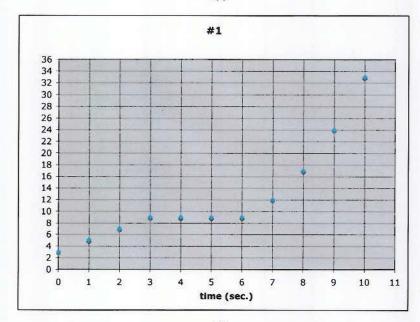




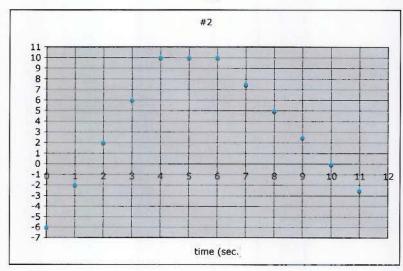
OR (I could see either argument)



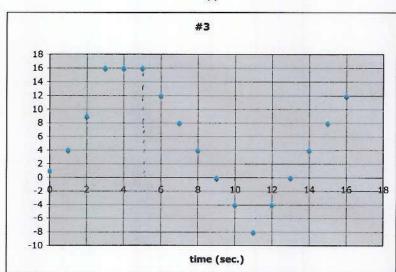




s(t)



s'(t)



How far does it travel during 1st 3 seconds?

What is its velocity at t = 1.5 seconds?

Is it ever standing still? When?

What is its average velocity during the entire trip?

Does it ever change direction?

No

Is there any point of acceleration?

How far does it travel during 1st 4 seconds?

What is its velocity at t = 3 seconds?

What is its average velocity during the 1st 10 seconds?

$$(0,-6) \quad (10,0) \quad \frac{6}{10} = \frac{3}{5} \text{ m/s}$$

Does it ever change direction? When?

When is it moving the fastest? How do you know?

Compare the trip's distance and displacement.

What is its velocity at t = 3 seconds?

How far does it travel between 3 to 5 seconds?

Does it ever change direction? When?

When is there negative acceleration? Zero?

What is the acceleration from t = 11 to t = 16?

How far does it travel between 5 and 9 seconds?

Think about trip's distance vs. displacement.